

All Your Base: Settings Explanation
written for v1.0.6

The Settings for All Your Base are found by clicking on the Settings button located in the lower-right hand corner of the Status Report.

(To launch the Status Report, click the button on the Garrison Report or use "/ayb status")

--- Report Options --- These options control what is shown in the report.

- **"Status Report on log-in"** - Check this option to display the Status Report whenever you log in.
- **"Show Missions"** - Check this option to have the Status Report display characters' completed Missions.
- **"Show Idle Missions"** - Check this option to have the Status Report display characters who are not currently running any missions.
- **"Show Buildings"** - Check this option to have the Status Report display characters' completed Buildings (that have not been finalized yet).
- **"Show Idle Buildings"** - Check this option to have the Status Report display characters who have buildings that are not currently producing anything in their work order queues.
- **"Show Cache Resources"** - Check this option to have the Status Report display characters whose Garrison Cache has passed a certain number of accumulated resources. See below for details on how to set this number.

--- Notification Options --- These options control how and when All Your Base notifies you of completed items.

- **"Notify of completed Missions"** - when another character completes a Mission, you will get a notification.
- **"Notify of completed Buildings"** - when you, or another character, has a building that is ready to finalize, you will get a notification.
- **"Notify of Idle Buildings"** - when you, or another character, has a building that has finished all its work orders, you will get a notification.
- **"Notify when Cache hits limit"** - when you, or another character, accumulates enough resources in their Garrison Cache to pass the set limit, you will get a notification.
- **"Click to change Cache limit"** - click this option to open a slider. Set the slider to the new limit you want for your Garrison Cache.
- **"Use text notification"** - when you get a notification for one of the above events, All Your Base will print a message in your chat frame.
- **"Use pop-up notification"** - when you get a notification for one of the above events, All Your Base will display a garrison pop-up.
- **"Use sound notification"** - when you get a notification for one of the above events, All Your Base will play a sound file.
- **"No notifications in combat"** - if you are in combat, you will not receive any notifications.
- **"No notifications in BG/Arena"** - if you are in a BG/Arena, you will not receive notifications.

--- Work Order Options --- These options control how All Your Base handles work orders.

- **"Chat message for new work order"** - Check this box to display a message when All Your Base has successfully updated your work order lists. This can help you tell if the addon missed gathering data due to lag.
- **"Show blacklist buttons on Garrison Report"** - Check this box to toggle the Blacklist buttons (thumbs up / down) on the Garrison Report for each building.
- **"Re-sync this character's work orders"** - if you notice All Your Base has a character's building marked as idle when it is producing items, click this to get things back in sync. (This happens most often due to lag when doing work orders.)
- **"Blacklist all Gardens"** - Click this option to blacklist every character's Herb Garden. Read more about blacklists in the "Idle Buildings" section. Read more about blacklists in the "Idle Buildings" section.
- **"Blacklist all Mines"** - Click this option to blacklist every character's Lunarfall Excavation or Frostwall Mine. Read more about blacklists in the "Idle Buildings" section.
- **"Clear all characters' blacklists"** - Click this option to remove every blacklist from every character. Read more about blacklists in the "Idle Buildings" section.

--- Character-Specific Options --- These options control how individual characters' information is tracked in the report.

- **"Track my Missions"** - Check this option if you want this character's missions to be included in the main Status Report.
- **"Track my Idle Missions"** - Check this option if you want this character to be included on the Status Report in the list of characters who are not running any missions currently.
- **"Track my Buildings"** - Check this option if you want this character's completed (but not finalized) buildings to be included in the main Status Report.
- **"Track my Idle Buildings"** - Check this option if you want this character to be included on the Status Report in the list of characters who have buildings with no active work orders.
- **"Track My Garrison Cache"** - Check this option if you want this character's Garrison Cache to be tracked once it passes the threshold you've set.
- **"Remove All Work Order Blacklists"** - Click here to remove this character's blacklists (see the Idle Buildings section for more details).
- **"Remove Character Data"** - Click here to remove the character's data from the report entirely.

--- Idle Building List and Blacklists --- This section shows which characters have buildings that are not producing items.

- Mouse over any name in the list to see what buildings are idle on that character.
- Click any name in the list to bring up a list of buildings that character has built. Click on one to "blacklist" it. This means that you will not get any notifications when that building goes idle.
- When the building is blacklisted, it will show up in red. Click on it again to remove it from the blacklist.